

Skill Section

Preface

Participants, instructors and assessors should take note of the conditions as laid down in the Award Handbook.

This programme is for guidance and is not to be taken as a rigid syllabus. To indicate the content appropriate to young people with varying degrees of knowledge and experience, it is arranged under three headings: 'For beginners', 'For those with some knowledge', and 'For the more advanced', and participants are free to select as broad or as restricted an aspect of this skill as they wish, but appropriate social and cultural aspects are to be covered.

BONE CARVING

General

Throughout the programme young people should show that they have a progressive knowledge of the history of Bone Carving through the ages, and should be able to give a talk, or write an article on the historical and developmental aspects of the subject on completion of each part of the programme. At the higher stages, they should take part in a group visit to a local bone carving workshop, and to a museum displaying bone carving artefacts.

For beginners:

Those taking this activity should have a practical knowledge of the following:

- 1 **Design:** Design an item of your choice.
 - a) Draw freehand at least six possible designs you would be interested in making.
 - b) Select one item from 1.1 and develop the initial design into a working drawing or sketch.
- 2 **Material:**
 - a) Select a piece of beef bone suited to your drawing in 1(a).
- 3 **Shaping:**
 - a) By removing waste, reduce the bone to the required shape. Note the tools used for each operation.
- 4 **Decoration:**
 - a) Add any additional decoration or engraving work and again record the tools used in each operation.
- 5 **Cleaning and Polishing:**
 - a) Clean to remove fat/grease/blood, etc. Note the cleaning material.
 - b) Polish the completed item to a high gloss finish. Record the operations and materials for this task.
- 6 **Critique:**
 - a) Record your degree of satisfaction with the completed carving and comment on any difficulties encountered and how you attempted to overcome these problems.

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- b) Have some appreciation of the functional and artistic elements of the work submitted.

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For those with some knowledge:

Young people should have a practical knowledge of all the above and:

- 7 Make a study of bone carving, concentrating on a particular tribal carving or type of carving.
- 8 Submit eight designs, and select three.
- 9 Shape three of the designs to completion.

For the more advanced:

Young people should have a practical knowledge of the above (1-6) and:

- 10 Make a detailed study of Bone Carving, keeping a scrapbook or design notebook showing drawings or illustrations from magazines or newspapers of articles which could be made at this level.
- 11 Undertake more complicated designs based on a culture of your choice, submitting 10 freehand designs, and select five designs.
- 12 Shape five of the designs to completion.

Suggested Reading:

BONE CARVING - A skillbase of techniques and concepts by Stephen Myhre